# Precision Interferometry Simulation For 21cm Cosmology

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October 2020
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Presenting work by the Radio Astronomy Software Group: Jonathan Pober, Bryna Hazelton, Adam Lanman,

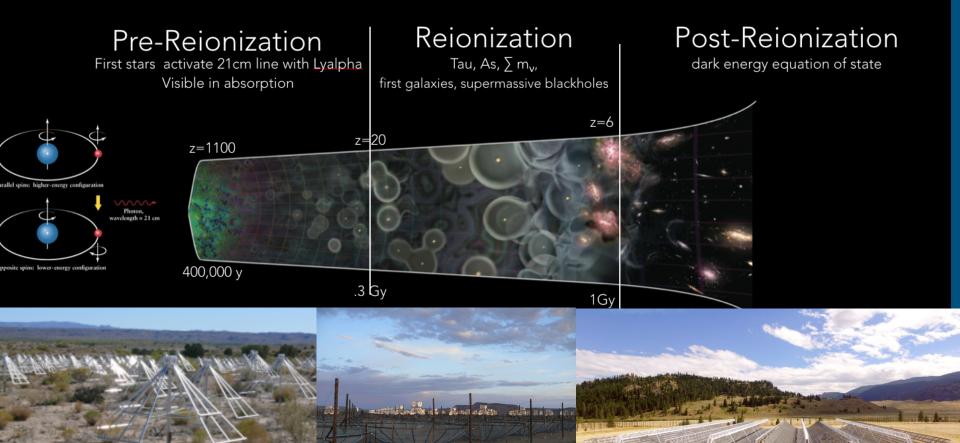
Daniya Seitova, Bharat Gehlot

And HERA: Steven Murray, Lily Whitler, James Aguirre, and many others

#### Outline

- Short review: timeline and physics goal to power spectrum
- Take some serious infrastructure
- Low significance detections in the presence of systematics
  - Paciga, Patil, Cheng.
  - All fell victim to experimenter bias. Many lines of code, many parameters, simulators tightly coupled to analysis.
  - How do we check pipelines producing 3 sigma results?
- Instrument Designs Still differ
  - Compare HERA and MWA
  - How do we design arrays to 1e-5 precision
  - Not unique to interferometry, show Nivedita's plot
- Solutions:
- Diversity of analysis methods. Enabled by data interchange standards. See pyuvdata and casacore ms
- Simulator test objects. Calibrated to first principles. Community-backed. Puvsim
- Pyuvsim design goals
  - Transparent and easy to read and use code. -> JOSS publication,
  - Useful community product -> well defined sim parameters, use standard data interchanged, published reference products
  - Well tested against analytic models -> Unit tests run analytic tests, reference sims lock it in, comparison to other simulators and data to keep it real.
  - Accurate calculation of model, no approximations in the name of speed -> support for parallelization speedups
- Design Details
  - Test levels:
    - Unittests of simple physics, What precision level?
    - reference simulations for external comparison and internal checkpointing. What precision level?
    - validation products for specific datasets Who's right?
  - Unittests
    - Many
    - - Call out analytic diffuse tests as an open problem.
  - Reference tests
    - Ginned up arrays and samplings that cover physically relevant axes (time, baselines, frequencies, polarizations, sources)
  - Testing against data

  - Scaling.



CHIME - Bandura et al 2014

LWA - Delillo et al 2020

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Low Frequency Cosmology Lab

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RA - Deboer et al 2017

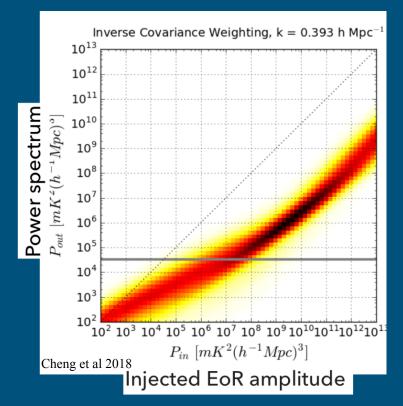
## Low Significance detections in the presence of systematics not in the error model

Paciga et al 2013 - GMRT

Patil et al 2016 - Lofar

Cheng et al 2018 - PAPER

Unintentional experimenter bias is real and affects us all.

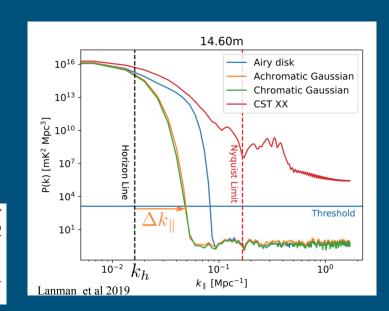


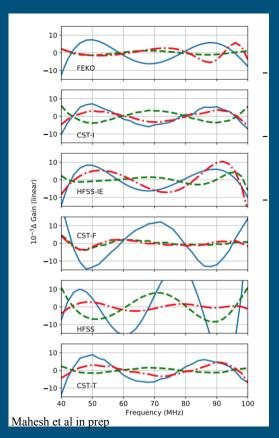
#### Instrument Design to 1:10,000

Small changes in instrument design make a big difference.

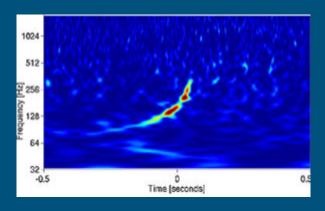
Ex Experiments vs SKA Observatory.

Beam	$A_{\rm eff}~({\rm m}^2)$	$S/N(\sigma)$ (avoidance, subtraction)
Airy pattern	155	18.7, 90.8
Measured, feed at 5.3 m	93.0	12.7, 74.3
Measured, feed at 5 m	77.1	10.6, 67.9
Measured, feed at 4.5 m	68.5	10.0, 63.9
Neben et al 2016		

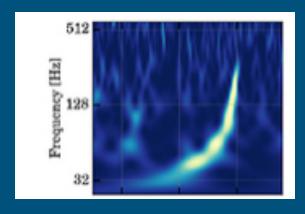




# How to distinguish reality from a false positive or negative



2010 - A surprise injection at LIGO



2018 - Routine detection in O2

#### The generalized interferometer model

Beam and other propagation effects entire sky  $V_{ij}(t,f) = \int \int_{4\pi}^{\pi} B_i(\hat{s},t,f) B_j^H(\hat{s},t,f) I(\hat{s},f) e^{\vec{b}\cdot\hat{s}} ds^2$ 

#### Ideal Simulation Setup

The ideal case

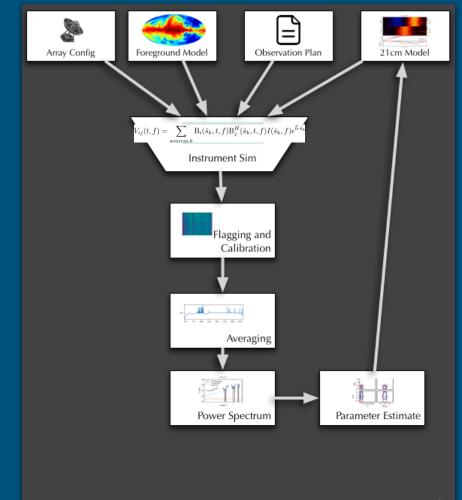
Add cosmology to sky model.

Calculate V\_ij with independent simulator

Run through entire pipeline

Detect and fit parameters

Compare with injection.



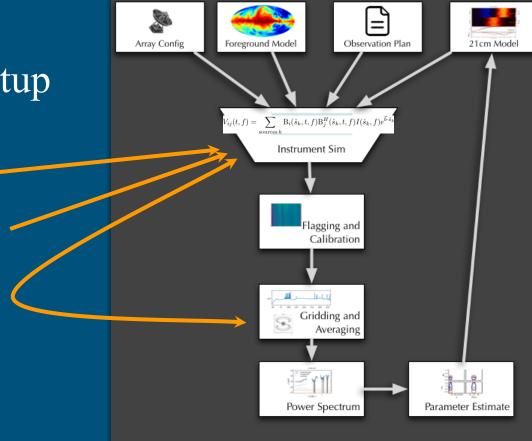
#### Typical Simulation Setup

Approximations in Vij (danger)

Sims checked mostly against data (danger!)

Sim/Analysis/validation codes by same person (more danger!)

Independent simulation is the key

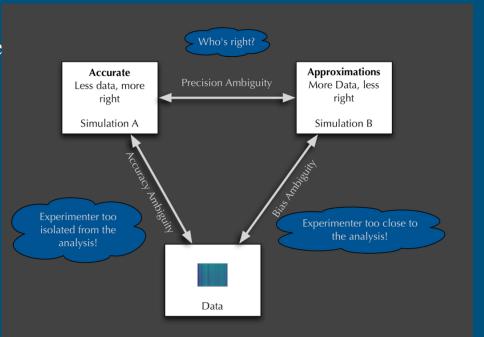


#### How do we know if our simulation is right?

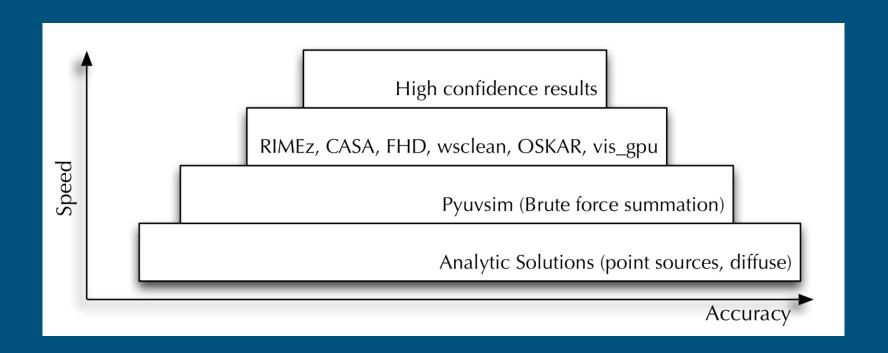
Recognize different classes of ambiguitie

Validation from first principles

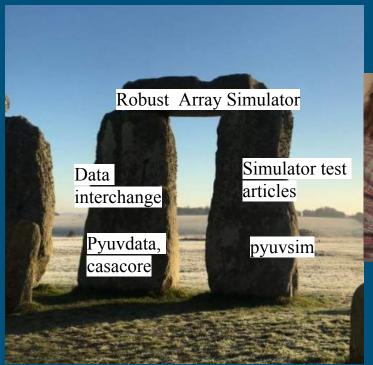
Multiple comparison options



#### Building high confidence validation



## An awful awful Managementy slide.





#### The pyuvsim interferometer model

Integral over entire sky

Beam and other propagation effects

Sky flux vs position s

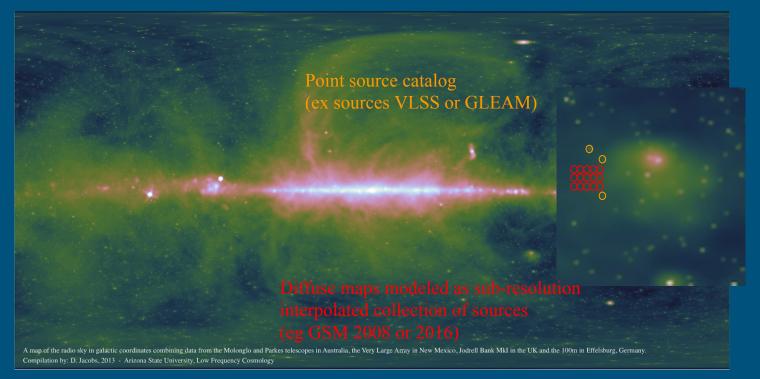
Baseline Vector

$$V_{ij}(t,f) = \int \int_{4\pi} \mathbf{B}_i(\hat{s},t,f) \mathbf{B}_j^H(\hat{s},t,f) I(\hat{s},f) e^{\vec{b}\cdot\hat{s}} ds^2$$

Quantize sky into arbitrarily dense collection of sources

$$\hat{s} \rightarrow \hat{s}_k$$

$$V_{ij}(t,f) = \sum_{\text{sources } k} \mathbf{B}_i(\hat{s}_k, t, f) \mathbf{B}_j^H(\hat{s}_k, t, f) I(\hat{s}_k, f) e^{\vec{b} \cdot \hat{s}_k}$$



$$V_{ij}(t,f) = \sum_{\text{sources } k} \mathbf{B}_i(\hat{s}_k, t, f) \mathbf{B}_j^H(\hat{s}_k, t, f) I(\hat{s}_k, f) e^{\vec{b} \cdot \hat{s}_k}$$

Gaussian Component Model (Standard Clean Component decomposition)

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## Pyuvsim design goals

Goal	Done	То Do
Transparent and easy to read code.	Publication in JOSS*, which has high community standards     pyuvsim.readthedocs.io	Developers guide Set up more users
Useful community product	<ol> <li>Well defined reference sim parameters</li> <li>Standard data interchange</li> <li>Published comparison analysis</li> </ol>	Paper detailing test protocol
Well tested against analytic models	<ol> <li>Analytic comparisons run in unittests</li> <li>Reference sims lock in results</li> <li>Comparisons to other sims and data to keep it real</li> </ol>	Paper detailing analytic diffuse (Lanman in prep)
Accurate calculation of model	<ol> <li>No approximations in the name of speed</li> <li>Support for parallelization speedups</li> <li>HPC scaling tests</li> </ol>	HPC time on XSEDE next quarter HTCondor version under test. GPU version

\*Lanman et al 2019, Journal of Open Source Software

#### Pyuvsim Validation Layers

#### **Versioning Approach**

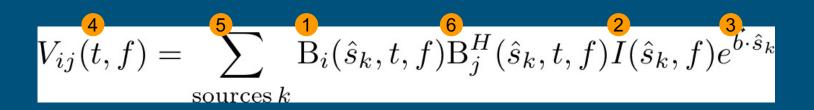
We use a generation.major.minor format.

- · Generation Release combining multiple new physical effects and or major computational improvements. Testing: Backed by unittests, internal model validation, and significant external
- . Major Adds new physical effect or major computational improvement. Small number of improvements with each release. Testing: Backed by unittests, internal model validation and limited external comparison.
- . Minor Bug fixes and small improvements not expected to change physical model. Testing:

Level	Run Time	Setup	Version
Unittests	Run on every git push in minutes	Most Tolerances 1e-8	minor
Reference Simulations	Run every major version in hours	Routine Checkpointing and detailed validation	major
Validation products	HPC jobs 10k cpu-hours or more	Tuned to match observation or simulator needs	generation

#### Pyuvsim physics unittests

- 1. Beam Jones matrix modeling and interpolation
- 2. Sky catalog interpolation and spectral modeling
- 3. Source position rotation, baseline rotation, vector product, baseline redundancy
- 4. Simulation configuration setup and file generation
- 5. Single source analytic model, small angle approximation, horizon cutoff.
- 6. Heterogeneous beams



#### Pyuvsim reference simulations

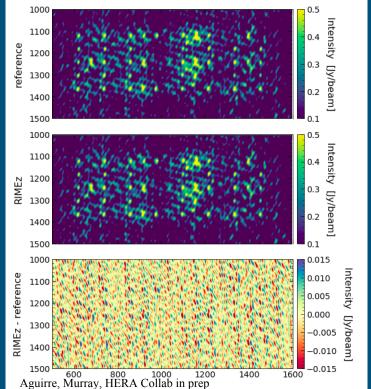
#### First Gen - 6 sims testing times, frequencies, sources and beams

Name (beam)	Purpose
1.1	Test imaging and source orientation.
1.2 (gauss)	Check that sources move appropriate and rise/set, and pass through the beam properly.
1.2 (uniform)	Check that sources move appropriate and rise/set (stay visible near horizon).
1.3 (gauss)	Check that visibilities have sensible frequency evolution. Get observable fringes. Realistic primary beam.
1.3 (uniform)	Check that visibilities have sensible frequency evolution. Get observable fringes.
1.4	Check phasing precision and simulate realistic data.

### Reference sims validating HERA pipeline

RIMEz: fast m-mode sim by Zac Martinot (UPenn grad)

Validation comparison by Lily Whitler (ASU Undergrad)



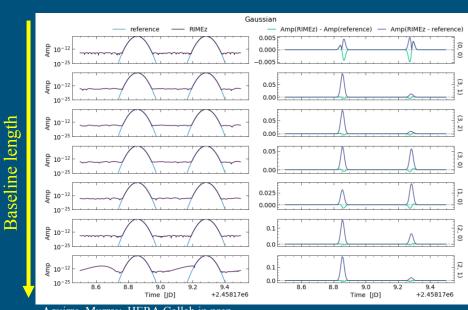
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### Reference sims validating HERA pipeline

**RIMEz:** fast m-mode sim by Zac Martinot (UPenn grad)

Validation: comparison by Lily Whitler (ASU Undergrad)

**Conclusion:** RIMEz floor at 1e-16 due to limited precision in FFT. Position errors at arcseconds to minutes due to astrometry engine imprecision



Aguirre, Murray, HERA Collab in prep

#### Pyuvsim reference simulations

First Gen - 6 sims testing times, frequencies, sources and beams

Second Gen - 5 sims, larger more physical beams, polarization

Name (beam)	Purpose
2.1 (airy)	Replace the first generation reference simulations by covering multiple axes.
2.2 (UVBeam)	Check that visibilities are sensible with UVBeam.
2.3 (airy)	Check that visibilities are sensible with a known power spectrum diffuse map.
2.3 (airy)	Check that visibilities are sensible with the healpix map.
2.4	Check phasing polarized response(not done yet).

**Accurate calculation of model** 

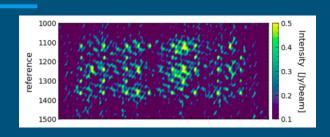
1. No approximations in the name of speed

2. Support for parallelization speedups

3. HPC scaling tests

HPC time on XSEDE next quarter HTCondor version under test. GPU version

#### Naive Scaling



?

#### **Data Points:**

60 antennas, 1 time, 100 frequencies, 43 sources (spelling HERA) = 177k voxels

#### **Sky Model:**

43 source (spelling HERA)

**Compute:** ~0.4 CPU-hours

#### **Data Points:**

128 antennas, 60 times, 600 frequencies = 292M voxels

#### **Sky Model:**

1M GLEAM sources +100k diffuse NSIDE 128 = 1.1M sources

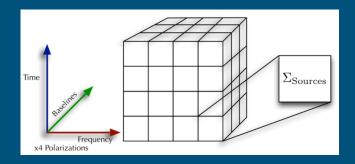
Naive scaling: 1.4M CPU-hours?!?

#### Simplistic Parallelization

Very Parallel\* Good for spreading out

Vector rotations and summations Good for multicore/LAPACK optimization

$$V_{ij}(t,f) = \sum_{\text{sources } k} \mathbf{B}_i(\hat{s}_k, t, f) \mathbf{B}_j^H(\hat{s}_k, t, f) I(\hat{s}_k, f) e^{\vec{b} \cdot \hat{s}_k}$$

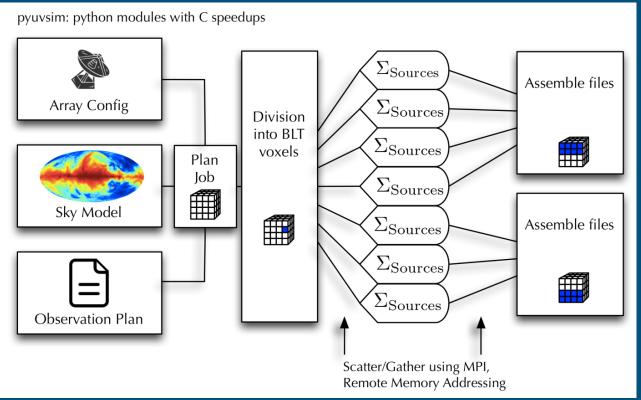


<sup>\*</sup>There are other ways to break down the Vij matrix, see eg gpu vis.

- 1. No approximations in the name of speed
  - 2. Support for parallelization speedups
  - 3. HPC scaling tests

HPC time on XSEDE next quarter HTCondor version under test. GPU version

## **Optimizations**



## Source Scaling

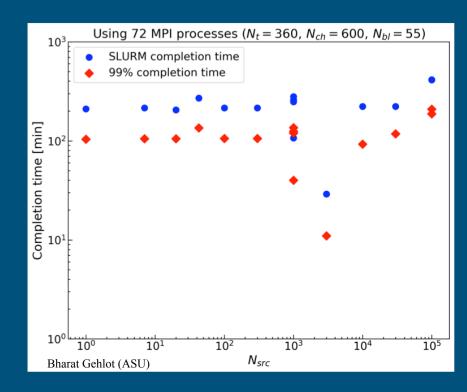
Constant Ncores

Same Data volume

**Increasing Source counts** 

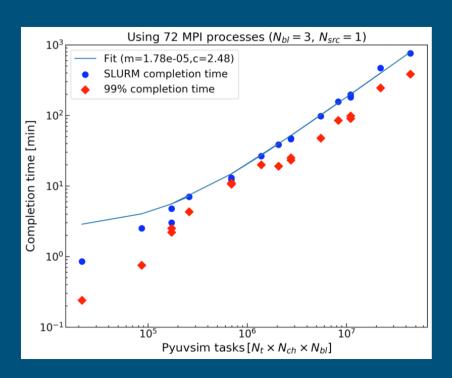
Completion time is flat up to 2e4 sources

Appears to be linear thereafter. (Not shown)



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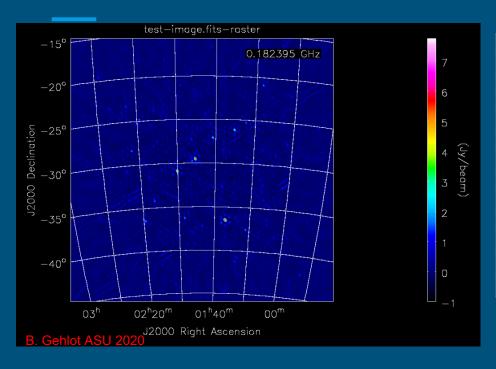
#### Linear with data volume



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#### The MWA "Golden Minute" reference sample. The reference snapshot for multiple pipelines. One of the most studied 21cm data sets in the world.

## Big Run



Antennas	128 MWA Layout
Beam Model	Latest EM Sim
Times	60
Frequencies	768
Polarizations	1
Total Data Volume	374M data points
Sources	~1M GLEAM
Cores	1000
Cores Per Task	4
RAM per Core	4.5GB
Projected run time	23 hours
Actual run time	12 hours
Queue time	28 days (!)

## Next steps

Goal	То Do
Transparent and easy to read code.	Developers guide Set up more users
Useful community product	Paper detailing test protocol
Well tested against analytic models	Paper detailing analytic diffuse (Lanman in prep)
Accurate calculation of model	HPC time on XSEDE next quarter HTCondor version under test. GPU version